



PRE-ENDORSEMENT TEST INSTRUCTIONS

[Read to all applicants]

- Welcome to the Washington Two-Wheel Motorcycle Endorsement Skills Test. Here are your pre-test instructions:
- This test has 2 runs that assess your motorcycle riding skills. You must ride both runs in one session.
- Standards set for each run must be met or exceeded to pass the test.
- Your test will end if you fail a run, you drop, crash, stall twice during any one test run, or ride your motorcycle unsafely.
- You may choose to end your test at any time.
- Before each run you will be provided instructions and a diagram of the path of travel.
- After instructions are read for each run, you may ask questions about the instructions, and go look at and walk the path of travel.
- It is very important that you fully understand all instructions given.
- If you do not understand all instructions for a run, please tell me *[or the other examiner]* before your run.
- You will take turns riding each run.
- Once all riders have completed a run, we will move to the next run.
- Do you have any questions about these pre-test instructions?
- If there are no more questions, then Good luck!
- Here are your instructions for Run # 1.



Test Instruction Procedures

- Instructors will read Skills Test Instructions as written.
- Instructors should point to a run's key elements on the range while reading the instructions for that run (e.g. – Start Point, cue cones, gate cones, corner, etc.).
- While showing the diagram for each run, the Instructor should also point out the run's key elements on the diagram.
- Instructors must not coach technique while reading test instructions, showing run diagrams, or answering Participant questions.
- Participants may walk the path of travel for each run; however, the Instructor will not accompany them.
- Instructors may answer Participant questions about a Run but must not coach technique.

**For further testing information and procedures, please refer to WMSP P&P Section 4.0*

Scoring Definitions

Dropping/Crashing

- Dropping/crashing counts from the time the pre-test instructions are read until a rider has completed all test runs and has parked and dismounted as directed.
- If a drop or crash occurs at any moment during the testing session (e.g., attempting to reposition the Motorcycle between runs), it is scored, and the rider's test is terminated.

Stalling

- Stalling counts from the time the rider is signaled to start a run until they come to a full stop, completing the elements of the run.

Anticipation

- Any brake application, obvious deceleration, or clutch squeeze within the timing zone and any roll-off more than 8' prior to cue cones.

Timing

- In a timing zone, the same reference point on the motorcycle used to begin timing must also be used to end timing.

Unsafe Act

- If at any time a Student or Participant demonstrates abusive or threatening language or behavior to fellow Participants, Students and/or Employees conducting the test.
- If a Student or Participant demonstrates an inability to perform testing requirements in a safe controlled manner. Typically seen as intentional, or unintentional out-of-control "wheelies," "stoppies," or "flying a wheel."

Failure to Follow Instructions

- Failure to follow instructions at any time during testing when Student or Participant:
 - Fails to follow or comply with run instructions after two (2) attempts of explanation.
 - Disregards component objectives, such as riding past all corner gates.
 - If a Student/Participant fails to follow instructions during the testing session the test is terminated.

Instructions for Run #1: Quick Stop

Objective: In this run you will demonstrate your ability to avoid a hazard by stopping quickly.

Set-up: This run has an area for staging, starting, and stopping, which is marked by cones.

Directions:

- You will begin this run from the staging area.
- When signaled, proceed to the center of the “start point”.
- When signaled again, quickly accelerate straight up the path to a speed of 20-25 mph.
- After your front tire passes the [*color*] cue cones, come to a stop in the shortest distance you safely can.
- Do not slow down, squeeze the clutch, or apply the brakes before the cue cones.
- Once stopped, please remain in place until signaled.
- If you do not go fast enough, or begin your stop before the cue cones, you may be required to return to the “start point” and repeat the run.
- When signaled, turn right and get back in line.
- Your success will be measured by your ability to stop within the distance allotted for your speed. If you do not meet this standard in your first run you may be allowed one rerun.
- Here is a diagram of this run. [*show*]
- Do you have any questions about these instructions?
- Please return to your bike, start up, and wait for the signal to begin.

Diagram:



Scoring Run #1: QUICK STOP

1 ST ATTEMPT RESULTS	UNDER 53'	OVER 53'
Too Slow	RERUN	FAIL
Too Fast	PASS	RERUN
Anticipation	RERUN	FAIL
Correct Time, Incorrect Distance	RERUN	RERUN

2 ND ATTEMPT RESULTS	UNDER 53'	OVER 53'
Too Slow	FAIL	FAIL
Too Fast	PASS	FAIL
Anticipation	FAIL	FAIL
Correct Time, Incorrect Distance	FAIL	FAIL

Distance Standard

Time (sec)	Distance (ft.)	Speed (mph)
1.50	≤22 feet	20
1.43-1.49	≤25 feet	21
1.36-1.42	≤28 feet	22
1.30-1.35	≤30 feet	23
1.25-1.29	≤33 feet	24
1.20-1.24	≤36 feet	25
1.15-1.19	≤40 feet	26
1.11-1.14	≤43 feet	27
1.07-1.10	≤46 feet	28
1.03-1.06	≤50 feet	29
1.00-1.02	≤53 feet	30

SCORING NOTES:

- **Time** - Incorrect speed (too slow or too fast): allow 2nd attempt unless too fast and ≤ 53' or too slow and >53.
- **Position** – Determined by front tire's leading edge. If leading edge is crossing the distance standard line, the rider fails.
- **Anticipation** - Any brake application, obvious deceleration, or clutch squeeze within 8' prior to the cue cones.

Stalling - 1st stall allows a rerun, but the 2nd stall is a fail.

Instructions for Run #2: Cornering

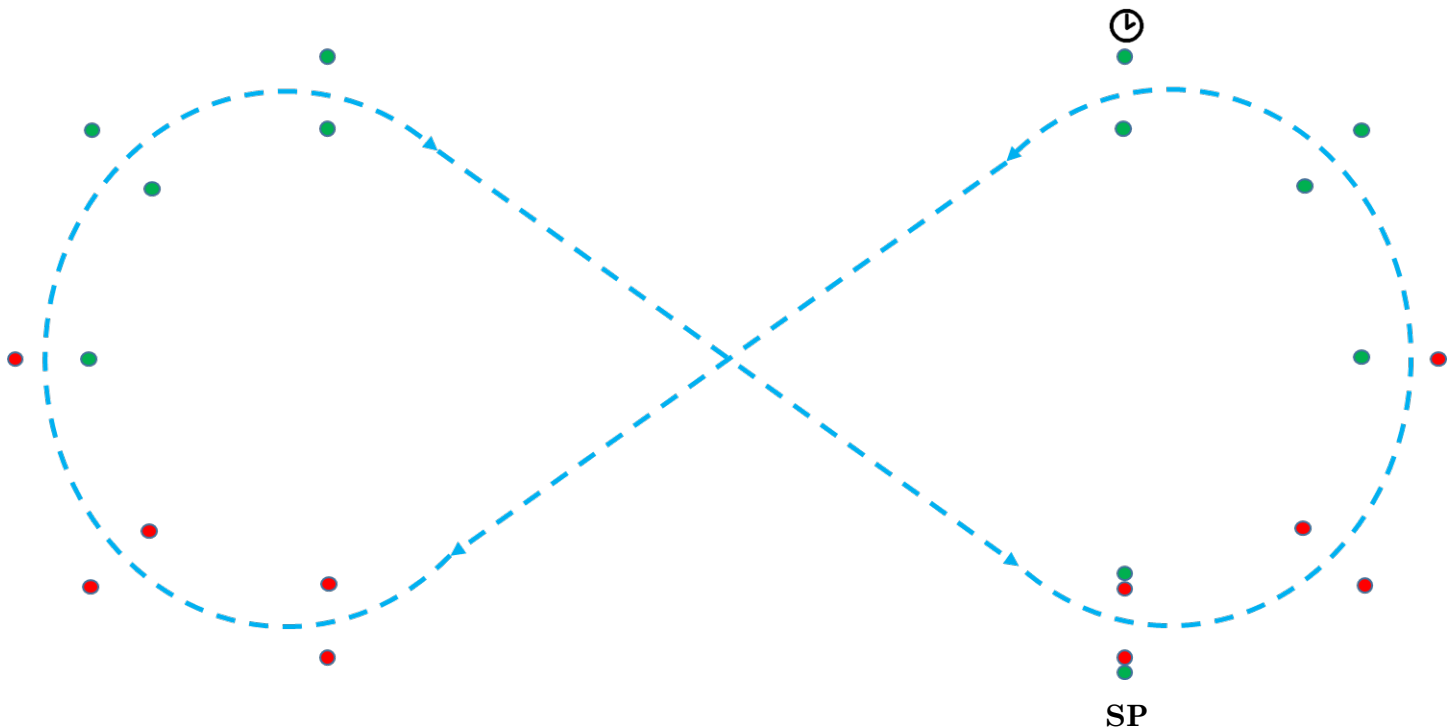
Objective: In this run, you will demonstrate your ability to ride smoothly and safely through curves.

Set-up: This run has two curves: one to the left, and one to the right, marked by boundary cones.

Directions:

- You will begin this run in line at the staging area.
- When signaled, ride to the start point.
- When signaled again, ride through the left curve and then ride through the right curve, then again through the left curve.
- After exiting the left curve for the second time, come to a safe stop and wait to be signaled.
- Once signaled, proceed to the area indicated by your examiner.
- This is a timed evaluation: you must complete the timed element in 22.5 seconds or less, an average of 15 mph throughout the whole element.
- Here is a diagram of this run. [show]
- Do you have any questions about these instructions?
- Please return to your bike, start up, and wait for the signal to begin your run.

Diagram:



Scoring Run #2:

CORNERING

POINT SCORING	Too Slow
Time >22.5 secs	Fail
Path	Fail

SCORING NOTES:

- **Path** –The rider fails if they travel outside the gates of either curve.
- **Time** – Starts when front tire passes exit gate of left corner and ends once it passes the same gate a second time.
- **Stalling** - 1st stall allows a rerun, but the 2nd stall is a fail.



2-Wheel Post Endorsement Test Instructions

- Congratulations on successfully passing the Washington State 2-Wheel motorcycle endorsement skills test!
- You are now eligible to add a 2-Wheel endorsement to your driver license if:
 - you have passed the permit tests and endorsement knowledge test within the last 180 days.
 - or have a valid 2-Wheel permit and have passed the endorsement knowledge test within the last 180 days.
- Your test results will be entered into the DOL licensing system within three (3) business days from today. You must wait the full three (3) business days before going online or visiting a licensing office to add the endorsement to your driver license. You must add the endorsement and pay the required fee online or in a licensing office before you can legally ride your motorcycle.
- Your test scores are valid for 180 days from the date you took the test. You must add the endorsement to your driver license before the 180 days expire. Your permit or permit tests must also be unexpired. Failure to do so will require you to retake all four (4) 2-Wheel tests.
- Visit the DOL website for more information. Are there any questions before you leave?